

Lecture 3, Part 1: Optimality of Huffman Coding

Robert Bamler • Summer Term of 2023

These slides are part of the course "Data Compression With and Without Deep Probabilistic Models" taught at University of Tübingen. More course materials—including video recordings, lecture notes, and problem sets with solutions—are publicly available at https://robamler.github.io/teaching/compress23/.



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Bounds on expected code word length of *B*-ary symbol codes:

 $H_B[p] \leq L_{C_{opt}} < H_B[p] + 1$ "entropy" of the distribution p = expeded in tormation contend

▶ In addition, the Shannon code C_S satisfies analogous bounds for each symbol $x \in \mathfrak{X}$:

$$|-\log_B p(x) \leq |C_{\mathsf{S}}(x)| < -\log_B p(x) + 1 \quad orall x \in \mathfrak{X}$$

"information content" of x specific symbol $x \in X$

Shannon code is a *near optimal* symbol code (less than 1 bit of overhead per symbol).

But how do we get an optimal symbol code?



What We'll Prove in This and the Next Video



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- **Theorem (informally):** [Huffman, 1952]
 - The Huffman algorithm constructs an optimal symbol code (i.e., it minimizes L_C).
 - If there's more than one Huffman code (due to ties) then all of them are optimal.
 - Moreover, all optimal symbol codes are equivalent to some Huffman code (in terms of their code word lengths |C(x)|).

Formal theorem: assume we have:

• finite alphabet \mathfrak{X} with $|\mathfrak{X}| \geq 2$

 $\langle \bigstar$ ▶ probability distribution $p: \mathfrak{X} \to [0,1]$ with $p(x) > 0 \ \forall x \in \mathfrak{X}$

then:

 \forall uniquely decodable binary symbol codes $C: \mathfrak{X} \to \{0,1\}$ that minimize $L_C = \sum_{x \in \mathfrak{X}} p(x) |C(x)|$: \exists Huffman code C_H for p with $|C_H(x)| = |C(x)| \quad \forall x \in \mathfrak{X}.$

Credits: Our proof partially follows Jeff Miller,

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https://www.youtube.com/watch?v=nvmsK__-qFg&list=PLE125425EC837021F&index=33



- Let C be an optimal prefix code for p.
- Sort the symbols by ascending probability: $p(x^{(1)}) \le p(x^{(2)}) \le p(x^{(3)}) \le \ldots \le p(x^{(|\mathfrak{X}|)}) \quad \text{e.g.:} \quad C(x^{(i)}) = \underbrace{[0010]_{(i)}}_{=:\gamma} l^{(i)} \cdot C(x) := \begin{cases} \gamma & if_{\chi} = \chi \\ (l_{\chi}) \in l_{\chi} = \chi \\ (l_{\chi}) \in l_{\chi} = \chi \end{cases}$ break ties by code word lengths (descendingly):

 $\text{if} \quad p(x^{(\alpha)}) = p(x^{(\alpha+1)}) \quad \text{then:} \quad |C(x^{(\alpha)})| \geq |C(x^{(\alpha+1)})|$

(break any still remaining ties arbitrarily).

then:

(i)
$$|C(x^{(1)})| \ge |C(x^{(2)})| \ge |C(x^{(3)})| \ge \ldots \ge |C(x^{(|\mathfrak{X}|)}|)|$$

(ii) $|C(x^{(1)})| = |C(x^{(2)})|$

 $\begin{bmatrix} (J_{no} ((x)) & for any x \neq x^{(1)} & can be q \\ prefix of y because it would then \\ be a also a prefix of <math>C(x^{(1)}) \end{bmatrix}$ Ly y is not a prefix of C(x) for any x = x(1) because this would require $|C(x)| \ge |y| = |C(x^{(1)})| - 1(\ge)|C(x')| \quad \forall x' \ne x^{(1)}$ $\Rightarrow in particular, for x'=x;$ $|C(x)| \ge |y| \ge |C(x)| \Rightarrow |C(x)| = |y|$ > we would have C(x)=> => C(x) is prefix of of (2)



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Taking Stock



So What?

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You might be thinking: "Professor, why did you just waste an hour of my life to go through a complicated proof? I would have believed you anyway."

But:

- Verification is not the point of proofs (in lectures).
- Proofs tell you:
 - why things are the way they are;
 - how you might be able to analyze similar problems. (where you don't yet know if they're true)
- Proofs force you to think very carefully about the assumptions; this allows you to identify:
 - edge cases; (e,g), $|\mathcal{K}| = 1$, p(x) = 0
 - \blacktriangleright unnecessary assumptions (\rightarrow new applications, see Problem 3.3)

Remarks on Huffman Coding



- ▶ Still widely used in practice (HTTP, zip/gzip, PNG, most JPEGs, ...)
- But: optimality only holds when comparing to other symbol codes.

Symbol codes perform poorly in the regime of low entropy per symbol.

Consider, e.g., data source with H₂[p] = 0.3 bit per symbol; but L_{CH} ≥ 1 bit per symbol.

 $\Rightarrow \sim 200\%$ overhead

information content of each symbol x_i x_1 x_2 x_3 $C(x_1)$ $C(x_2)$ $C(x_3)$ $|-1 \text{ bit} \rightarrow |-1 \text{ bit} \rightarrow |-1 \text{ bit} \rightarrow |$

- Unfortunately, this is the relevant regime for novel machine-learning based compression methods.
- **Solution:** stream codes (Lectures 5 and 6)

x_1	<i>x</i> ₂		<i>x</i> 3
←1 bit →		← 1b	it →

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Lecture 3, Part 3: **Practical Compression Performance: The Modelling Gap** (Kullback-Leibler Divergence)

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Theoretical vs. Practical Bounds

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► Theoretical bounds for an *optimal* lossless compression code: (see Lecture 2, Part 2)

 $\underbrace{H[p_{\mathsf{data}}(\mathbf{x})]}_{\text{"entropy"}} \leq \text{expected bit rate} < H[p_{\mathsf{data}}(\mathbf{x})] + 1$

- \bigcirc $H[p_{data}(\mathbf{x})]$ is an intrinsic property of the *data source* (i.e., independent of any model).
- \bigcirc We can't evaluate the *true data distribution* $p_{data}(\mathbf{x})$ for any given $\mathbf{x} \in \mathfrak{X}^*$.
 - \implies We can't use p_{data} in an entropy coder to construct an optimal code.
 - \implies In fact, we can't even calculate the theoretical bound $H[p_{data}(\mathbf{x})]$.
- \bigcirc But: we can *draw samples* $\mathbf{x} \sim p_{data}$ (see next slide).
- In practice: (simplest case; more complicated case in Lecture 7)
 - 1. Approximate p_{data} by some p_{model} which we *can* evaluate for all $\mathbf{x} \in \mathfrak{X}^*$.
 - 2. Optimize a compression code for p_{model} .



So far: $\mathbf{x} = (x_1, x_2, \dots, x_{k(\mathbf{x})})$ with some probability distribution $p_{\text{model}}(x_i)$ for all symbols x_i . **We say:** symbols are modeled "i.i.d.": *indepedent* and *identically distributed*.

identically distributed: same distribution p_{model}(x_i) for all symbols

- ▶ Not actually necessary if we use a *prefix code*. (\rightarrow Problem 0.2 (e))
- independent: each symbol is modeled without regard to the other symbols.
 - ▶ Highly simplistic assumption; ignores statistical dependencies (aka correlations) between symbols.
 - E.g., in English text, $p_{data}('u')$ is much higher if the previous symbol was a 'q'. (\rightarrow Problem 3.2)
 - \blacktriangleright Quantifying & modeling correlations requires more formal probability theory. \rightarrow next week

Outlook

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► Problem Set 3:

- ▶ proove that $D_{\mathsf{KL}}(p \parallel q) \ge 0$
- ► train a machine-learning model by minimizing $H(p_{data}(\mathbf{x}), p_{model}(\mathbf{x}))$ and use it to build a compression method for written natural language
- **Next week** (in our regular classroom):
 - probability theory
 - information theoretical quantitative measure of statistical dependencies

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• Afterwards: expressive probabilistic (machine-learning) models

Markov Process Hidden Markov Model

Autoregressive Model

Latent Variable Model

(X3) Ş X

(X1)*